

BOISE GRADUATE ARCHITECTURE PROGRAM



The University of Idaho's Urban Design Center is located downtown Boise.

WHAT IT IS

The Boise architecture graduate curriculum teams up with the graduate landscape architecture curriculum to work on real world problems in a fast growing urban context. The first year focuses on sustainable urban design, and includes collaborative electives and required design studios as well as other offerings. The Boise Urban Design Center is closely aligned with Integrated Design Lab for high performance energy efficient buildings, and internships are available. In addition, close ties are maintained with the practice communities, and students have the opportunity to find work in local firms. In the second year, students may choose to continue with the urban design focus and/or in the area on high performance buildings as they develop their grad project.

Fall Semester	Credits	Spring Semester	Credits
LArc 554 Graduate Student Elective	6	Arch 554 Arch Design VIII	6
Arch 575 Professional Practice	3	Arch 568 Technical Integration in Design	2
Graduate Architecture Elective*	2	Graduate Architecture Elective*	2
Graduate Elective*	2		
Fall Semester - 2016	Credits	Spring Semester - 2017	Credits
Arch 510 Graduate Project Seminar	3	Arch 556 Architectural Design IX	6
Arch 575 Architecture Design VII	2	Graduate Elective*	3
Graduate Elective*	3	Graduate Architecture Elective*	2
Graduate Elective*	3		

The **M.Arch degree** requires a minimum of 45 credits.

*Boise Electives may include but are not limited to: Building Performance Simulation, Internship, Integrated Design Seminar, Daylight Design Simulation, Research Methods, Non-Thesis Master's Research, Designing the Region, and Global Design Issues.

Contact:

Bruce Haglund
875 Perimeter Dr. MS 2451
Moscow, Idaho 83844-2451
Phone: 208-885-5740
bhaglund@uidaho.edu
Front Office 208-885-6781

University of Idaho
College of Art and Architecture

www.uidaho.edu/caa | A LEGACY OF LEADING

