University of Idaho Department of Theatre Arts

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BFA Guidelines – Design and Technology

Students interested in declaring their interest in becoming a BFA Candidate must submit all application materi¬als with the Department Chair or the Head of Design no later than the first Friday in November (Fall) or the first Friday in March (Spring) in order to be eligible for candidacy in the following semester.

To be eligible for Candidacy for a Bachelor of Fine Arts in Theatre, students must:

- 1. Submit a Letter of Intent
- 2. Submit an Application for BFA Candidacy
- 3. Submit a Mission Statement/Philosophy of Approach
- 4. Fulfill and maintain all Academic Requirements
- 5. Participate in a formal Portfolio Review

1. LETTER OF INTENT

The Letter of Intent should address the following:

- Applicant's short-term goals within the program
- Applicant's long-term goals upon graduating
- Applicant's strengths and weakness as an artist
- Detailed description of Applicant's primary area of interest/study
- Detailed description of Applicant's secondary area of interest/study
- Detailed description of Applicant's most significant or influential theatre experience to date

2. APPLICATION FOR BFA CANDIDACY

Application forms are available in the Theatre Office or online.

3. MISSION STATEMENT/PHILOSOPHY OF APPROACH

This document is a concise articulation of the Applicant's philosophy of the purpose of theatre, and their person¬al approach to the process of creating/developing theatre. The statement should focus on both practical method¬ology and theoretical inquiry. It is a "living document" in that it is to be revised at the conclusion of each year of study during the period of the Applicant's candidacy. The initial draft of this document must be submitted along with the Letter of Intent and Application for BFA Candidacy.

4. ACADEMIC & OTHER REQUIREMENTS FOR BFA CANDIDACY

The Applicant must have earned a 3.0 GPA at the time they submit their Application to the BFA Program and file their Letter of Intent for Candidacy. Once admitted, candidates must maintain a 'B' average (3.0 GPA) in all theatre classes. Additionally, BFA Candidates must receive at least a 'B' in each design and technology class. The BFA requires at least a two (2) year residency at the University of Idaho following acceptance into the Program.

Upon acceptance into the program, BFA candidates are required to:

- Complete design/production work each semester
- Enroll in either THE 390 or THE 406 each semester
- Complete at least one approved summer internship in design/technology, outside of the Moscow area, prior to graduation.
- Submit at least one project to a NWDC/KCACTF juried competition prior to graduation

Non acceptance of an assigned design/production responsibility--unless prompted by severe illness, incapacita¬tion or other serious and unusual circumstances--will be viewed as a breach of professional etiquette and will require an appearance before the Design/Technology faculty.

Candidates are subject to periodic review by the Design Faculty. If it is found at any point during their BFA Candidacy that a student is failing to meet the minimum academic requirements, they may, at the discretion of the Design Faculty, be placed on Academic Probation (during which time the student will be prohibited from participation in Mainstage and Student Productions.) Students will have one (1) semester to improve their stand¬ing and be removed from Academic Probation. If the student fails to meet the minimum standard following their probation period, they will, at the discretion of the Design/Technology faculty, be dropped from the program.

Additionally, any candidate whose conduct or behavior is considered to be disruptive, inappropriate, unprofes¬sional or counterproductive to the goals and mission of the BFA Program or its students, will also be required to appear before the Design/Technology Faculty and may be subject to disciplinary action, including dismissal from the Program.

5. FORMAL PORTFOLIO REVIEW

Each Applicant must participate in a Formal Portfolio Review with the Design/Technology Faculty. Portfolio materials should include a resume and documentation of realized and/or unrealized work. Documentation could include sketches, renderings, production photos, drafting, scale models and paperwork associated with various disciplines. Portfolios may be in a digital or hardcopy format. Initial Portfolio Reviews will be arranged upon receipt of candidates' applications. Candidates are also required to participate in ongoing portfolio reviews at the end of each semester of their candidacy.

RETURN MATERIALS TO: Theatre Arts Main Office: Shoup Hall, 201 875 Perimeter Drive, MS 2008 Moscow, Id 83844-2008

Application due dates: the first Friday in November (Fall) or the first Friday in March (Spring)

Revised 3-20-14