



UNDERGRADUATE PROGRAMS IN BOISE

ARCHITECTURE

fall	credits	
ART 1210 Integrated Design Process	3	15
ART 1100 Intro to Art: Why Art Matters (D)* [H,I]	3	
ARCH 1510 Intro to the Built Environment (D) [H] Gen Ed (D)*	3	
ENGL 1101 Writing and Rhetoric I (ISI)*	3	

spring	credits	
ARCH 1540 Intro to Architectural Graphics	3	15
ART 1110 Drawing I	3	
Gen Ed (D)*	3	
MATH 1143 Pre-Calculus I: Algebra (D)	3	
ENGL 1102 Writing and Rhetoric II (ISI)*	3	

2ND YEAR GATE: APPLICATION REQUIRED

ARCH 2530 Architectural Design I	4	16
ARCH 2660 Materials and Methods (D)	3	
ARCH 3850 Global History of Architecture (D)	3	
Gen Ed (D)*	3	
Gen Ed (D)*	3	

ARCH 2540 Architectural Design II	4	16
ARCH 3860 Global History of Architecture II (D)	3	
PHYS 1111 General Physics I (ISI)*	3	
Gen Ed (D)*	3	
Gen Ed (D)*	3	

INTERIOR ARCHITECTURE AND DESIGN

fall	credits	
ARCH 1510 Intro to the Built Environment (D) [H]	3	15
ART 1210 Integrated Design Process	3	
IAD 1510 Intro to Interior Architecture & Design (D)	3	
Gen Ed (D)*	3	
ENGL 1101 Writing and Rhetoric I (ISI)*	3	

spring	credits	
ARCH 1540 Intro to Architectural Graphics	3	15
IAD 1520 Interior Architecture & Design I	3	
ART 1100 Intro to Art: Why Art Matters (D)* [H,I]	3	
Gen Ed (D)*	3	
ENGL 1102 Writing and Rhetoric II (ISI)*	3	

2ND YEAR GATE: APPLICATION REQUIRED

IAD 2310 Design Communication (D)	2	15
IAD 2810 History of the Interior I (D)	3	
ARCH 2530 Architectural Design I	4	
ARCH 2660 Materials and Methods (D)	3	
Gen Ed (D)*	3	

ARCH 2540 Architectural Design II	4	15
IAD 2820 History of Interior II (D)	3	
IAD 2440 Computer-Aided Drafting & Modeling (D) Gen Ed (D)*	3	
Gen Ed (D)*	3	
Gen Ed (D)*	3	

ENVIRONMENTAL DESIGN

fall	credits	
ART 1210 Integrated Design Process	3	15
ARCH 1510 Intro to the Built Environment (D) [H]	3	
MATH 1143 Pre-Calculus I: Algebra (ISI)	3	
Gen Ed (D)*	3	
ENGL 1101 Writing and Rhetoric I (ISI)*	3	

spring	credits	
LARC 1500 Landscape, Culture, & Environment (D)	3	15
ART 1110 Drawing I	3	
Gen Ed (D)*	3	
Gen Ed (D)*	3	
ENGL 1102 Writing and Rhetoric II (ISI)*	3	

D = Distance Offering

ISI = Independent Study in Idaho

[H] Gen Ed Humanities

[I] Gen Ed International

*Students can use the consortium agreement to take these courses at Boise State University, the College of Western Idaho and other regional institutions.

Tuition will be supplemented by the University of Idaho financial aid package.

The B.S.Arch degree requires a minimum of 123 credits – at least 3 credits of 2000-level or above courses taken outside the disciplines of Architecture, Art, Landscape Architecture, Interior Architecture & Design or Virtual Technology & Design; at least 3 credits of 2000-level or above courses taken within the disciplines; and 6 credits of 2000-level or above courses in any discipline. (Credits earned in completion of an academic minor may be substituted of elective credits.)

The M.Arch degree requires a minimum of 45 credits. 36 of these credits must be at the 5000-level; others may be from 4000-level courses in Architecture and 3000- or 4000-level courses in supporting areas. Arch 5520 may be substituted for Arch 5540 with permission.

The B.S.E.D. degree requires a minimum of 123 credits and offers a seamless, accelerated path to an accredited professional Master's of Landscape Architecture. The M.L.A. requires an additional 30 credits of coursework at the 5000 level.