

CURRICULUM VITAE

University of Idaho

NAME: Alison A. Carr-Chellman **DATE:** January 8, 2018

RANK OR TITLE: Dean College of Education
Professor, Curriculum and Instruction

DEPARTMENT: Curriculum and Instruction

OFFICE LOCATION AND CAMPUS ZIP: ED 511, 83844-3080

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WEB: <https://www.uidaho.edu/ed/ci/faculty/alison-Carr-Chellman>

DATE OF FIRST EMPLOYMENT AT UI: August, 2016

DATE OF TENURE: August, 2016

DATE OF PRESENT RANK OR TITLE: August, 2016

EDUCATION BEYOND HIGH SCHOOL:

Degrees:

Indiana University, Bloomington, IN

Doctor of Philosophy, May, 1993: Instructional Systems Technology

Minor: Curriculum and Instruction

Syracuse University, Syracuse, NY

Master of Science, May, 1988: Instructional Design, Development and Evaluation

Bachelor of Science, December, 1986: Elementary Education

Certificates and Licenses:

EXPERIENCE:

Teaching, Extension and Research Appointments:

2016-present *The University of Idaho*
Professor, Curriculum and Instruction

1994-2016 *The Pennsylvania State University*
Assistant Professor 1994-2000
Associate Professor 2000-2006
Full Professor of Education 2006-2016

1993–1994 **Western Michigan University, Educational Leadership**
Assistant Professor

1990–1993 **Indiana University, Instructional Systems Technology**
Research Assistant
Instructor
Faculty Developer

1990–1992 **Indiana University, Inquiry, Democracy and Education**
Intern

1987–1988 **Sylvan Learning Center**
Director of Instruction

1987 **People Enriching People (PEP)**
Computer Instructor

1986–1987 **Teacher, Camillus, New York**
Kindergarten
Third Grade

Academic Administrative Appointments:

2016–present **The University of Idaho**
Dean
Major accomplishments:

- Fundraising
- Revised by-laws
- Managing budgets over \$130M
- Led Cascading/Strategic planning & implementation
- Renamed College
- Led Vandal Ideas Project (VIP): Go On focus (2016–17)
- Led Program Prioritization 2018
- Ongoing efforts to establish innovative school options/expose teacher candidates to innovative classrooms

2000–2016 **The Pennsylvania State University**
Program Head, Instructional Systems
Department Head, Learning and Performance Systems
Major accomplishments:

- Significant enrollment growth across 4 programs (2 new)
- Managing budgets over \$6M
- Increased diverse hiring, created 4 new lines
- Facilities improvements

Non–Academic Employment including Armed Forces

1990 **McDonnell Douglas**
Lead Instructional Designer, Helicopter Pilot Training

1988–1990

McDonnell Douglas
Instructional Designer, Jet Fighter Pilot Training

Consulting

2016–2017

Colorado State University

External review team

2014–2016

Yonkers Charter School for Boy Engagement

Curricular and instructional design and consulting for creation of a charter school in Yonkers NY focused on boy engagement.

2012–2016

James Madison University

Instructional Design, online education, and adult education consulting to alternative certification programs for federally funded Middle Matters grant.

2011–2012

United States Marine Corps, Quantico

Conducting interpretive qualitative and quantitative data-based needs assessment to determine possible causes and next steps to ensure higher minority promotion levels into officerships throughout the Corps—special focus on Junior ROTC program.

2009–2011

DeSales University

Instructional design for transition from Blackboard to Angel LMS including faculty and student orientation, work with faculty to revise, creation of several orientation videos to help both faculty and students to use Angel and several other customized instructional solutions for the transition process.

2002–2009

Loughner & Associates

Instructional design on projects for major pharmaceuticals focused on globalization and standardization.

2003–2005

Puerto Rico DDLP

Advisory Board for NSF grant, University of Puerto Rico, Development of a Distance Learning Program for K-12 science and mathematics teachers.

2000

Buford Georgia Public Schools

Project manager, educational systems design initiative. Facilitated stakeholder perception data collection and subsequent system design for new school with special consideration for mandated values education program.

TEACHING ACCOMPLISHMENTS:

Areas of Specialization: Diffusion of Innovations, Instructional Design, Qualitative research methods, Gaming to Learn.

Courses Taught: AOLL 526: Instructional Design Summer, 2018.

Students Advised:

Materials Developed:

Courses Developed:

Non-credit Classes, Workshops, Seminars, Invited Lectures, etc.:

Honors and Awards:

TED Talk: Bring Back the Boys: Gaming to Re-engage boys in their own learning. Global January 2011. More than 800,000 views.

http://www.ted.com/talks/ali_carr_chellman_gaming_to_re_engage_boys_in_learning

WNYC (2011): Brian Lehrer Show appearance as expert in online K-12 learning, cybercharters and educational technology use in schools.

WBUR: Here and Now with Robin Young, appearance as expert on gender and digital media learning. (July 2011).

SCHOLARSHIP ACCOMPLISHMENTS:

Publications, Exhibitions, Performances, Recitals: (Selected from more than 150 publications)

Refereed/Adjudicated:

Books:

Carr-Chellman, A. A., Rowland, G. (Eds.), (2017). *Classic dialogues: Exploring the field of educational technology*. New York, NY: Routledge.

Carr-Chellman, A. A. (2016). *Instructional design for teachers ID4T: Improving classroom practice* (2nd ed.). New York, NY: Routledge.

Carr-Chellman, A. A. (2010). *Instructional design for teachers ID4T: Improving classroom practice*. New York, NY: Routledge.

Reigeluth, C. M. & Carr-Chellman, A. A. (Eds.). (2009). *Instructional-design theory, vol. III: Building a common knowledge base*. Lawrence Erlbaum Associates. Translated into Chinese 2018.

Carr-Chellman, A. A. (2006). *User-design*. Hillsdale, NJ: Lawrence Erlbaum Associates.

Carr-Chellman, A. A. (Ed.). (2005). *Global perspectives on E-learning: Rhetoric and reality*. Sage Publications.

Book Chapters

Raish, V.R., Schroth, S., & Carr-Chellman, A. A. (2017). Leading e-Learning schools from a systemic perspective: A guide for K-12 leaders. In A. A. Piña, V. L. Walker & B. R. Harris (Eds.), *Leading and managing e-learning: What the e-learning leader needs to know* (pp. 369–388). New York, NY: Springer.

- Carr-Chellman, A. A. (2016). Pathways toward balance. In J. A. Donaldson (Ed.), *Our Journeys: Women's voices in the field of educational technology* (pp. 51–56). New York, NY: Springer.
- Raish, V. & Carr-Chellman, A. A. (2015). Cyber charter schools: An alternative to bring–and–mortar schooling? In T. Clark, & Barbour, M. K. (Eds.), *Online blended and distance education in schools: Building successful programs*. Sterling, VA: Stylus Publishing.
- Engerman, J. A., Carr-Chellman, A. (2014). Boys and video games: What learning occurs from video game play and how might it map to the common core standards?. In J. M. Spector (Ed), *Proceedings of the Association for Educational Communication and Technology on Research, Theory and Development*. (pp. 280–287). Jacksonville, FL: Association of Educational Communications and Technology.
- Engerman, J. A., MacAllan, M., & Carr-Chellman, A. (2014). Boys and their toys: Video game learning & the Common Core. In A. Ochsner, J. Dietmeier, C. Williams, C. Steinkuehler (Eds), *Proceedings of Games, Learning and Society Conference 10.0 (GLS 10.0)* (pp. 504–510). Madison, WI: Games, Learning and Society.
- Carr-Chellman, A. A. (2014). Transmedia in education. In J. M. Spector (Ed.), *Sage Encyclopedia of Educational Technology* (pp. 790–782). Thousand Oaks, CA: Sage Publications, Inc.
- Savoy, M., & Carr-Chellman A. A. (2013). Change agency in learning instruction and performance. In J. M. Spector, M. D. Merrill, J. Elen, & M. J. Bishop (Eds). *Handbook of research in educational communications and technology* (4th ed.) (pp. 617–626). Bloomington, IN: Association of Educational Communications and Technology.
- Carr-Chellman, A. A. (2012). Power expertism, and the practice of instructional design: Empowering the users. In G. Anglin (Ed.). *Instructional technology, past, present and future* (3rd ed.) (pp. 105–115). Santa Barbara, CA: Libraries Unlimited.
- Carr-Chellman, A. A., & Carr-Chellman, D. J. (2011). Mr. Jones's E-Z Elixir: Marketing higher education on the web. In G. Anglin (Ed.). *Instructional technology, past, present and future* (3rd ed.). Santa Barbara, CA: Libraries Unlimited.
- Beabout, B., & Carr-Chellman, A. A. (2008). Change agentry. In M. D. Merrill (Ed.), *Handbook of research on educational communications and technology* (pp. 619–631). Mahwah, NJ: Lawrence Erlbaum Associates.
- Carr-Chellman, D. J., & Carr-Chellman, A. A. (2007). Prometheus unbound: Technology and the spiritual marketplace in education. In R. Muffaletto & J. Horton (Eds.). *Multicultural education, the Internet, and the new media* (pp. 23–37). Cresskill, NJ: Hampton Press.

PUBLICATIONS:

Google Scholar Citation Indices (07/01/2018)		
Citations	h-index	i10-index
11335	40	173

Refereed/Adjudicated (Selected¹—blind reviewed)

- Scroth, S. AlQahtani, M, Tang, H., Carr-Chellman, A.A. (in press). An exploratory study of Osmo Tangram and Tangram manipulative in an elementary math classroom. *Journal of Educational Technology Development and Exchange (JETDE)*.
- Engerman, J.A., MacAllan, M, & Carr-Chellman, A.A. (2018). Games for boys: A qualitative study of experiences with commercial off the shelf gaming. *Educational Technology Research and Development*, 66 (2), 313-339.
- Carr-Chellman, A.A. (2018). South by Southwest 2018: Reflections for e-Learn Magazine (2018). *e-Learn Magazine*. Available at: <https://elearnmag.acm.org/archive.cfm?aid=3204441>
- Freeman, S., Kitchel, A., & Carr-Chellman, A. A. (2017). The negentropic professor and the online curriculum. e-Learn Magazine. Retrieved from <http://elearnmag.acm.org/archive.cfm?aid=3152716>
- Levitan, J., Carr-Chellman, D. J., & Carr-Chellman, A. A. (2017). Accidental Ethnography (AccE): A method for practitioner-based education research. *Journal of Action Research*. <http://doi.org/10.1177/1476750317709078>
- Wilson, D. A. Raish, V., & Carr-Chellman, A. A. (2017). Film use to promote understanding in change and diffusion of innovation. *Systems Practice and Action Research (SPAR)*, 30(3), 277–293.
- Tang, H., & Carr-Chellman A. (2016). Massive open online courses and educational equality in China: A qualitative inquiry. *Journal of Educational Technology Development and Exchange*, 9(1), 49–66.
- Carr-Chellman, A. A. (2015). Positing the future: The future of "our" field. *TechTrends*, 59(4), 18–19.
- Jordan, R., & Carr-Chellman, A. A. (2014). DIY design. *Training and Development*, 68(1), 54–58.
- Magolis, D., & Carr-Chellman, A. A. (2013). Idealized visions from outside: Homeless perspectives on school change. *International Journal of Educational Reform*, 22(3), 200–220.
- Carr-Chellman, A. A. (2012). Bring back the boys. *Learning and Leading*, 39(7), 12–15.

¹ More than 150 publications, highlights specific areas of expertise

- Pastore, R. S., Carr-Chellman, A. A., & Lohman, N. (2011). User design: A case study on corporate change. *Performance Improvement Quarterly*, 23(4), 27–48.
- Beabout, B., Stokes, H., Polyzoi, E., & Carr-Chellman, A. A. (2011). Social upheaval and school reform: Opportunity or obstacle? *International Journal of Educational Reform*, 20(1), 57–82.
- Pastore, R., & Carr-Chellman, A. A. (2010). Motivation for residential students to participate in online courses. *Quarterly Review of Distance Education*, 10(3), 263–277.
- Carr-Chellman, A. A., Almeida, L., Beabout, B., & Gursoy, H. (2009). Idealized visions from behind bars: Prisoners' perspectives on school change. *International Journal of Educational Reform*, 18(2), 155–172.
- Carr-Chellman, A. A., & Sockman, B. (2009). Selecting Silicon: Why parents choose online charter schools. *TechTrends*, 53(4), 32–36.
- Marsh, R., & Carr-Chellman, A. A. (2009). Show me the money: Funding cyber charters in Pennsylvania. Submitted to *TechTrends* for special issue. *TechTrends*, 53(4), 49–55.
- Beabout, B.R., Carr-Chellman, A. A., Alkandari, K.A., Almeida, L.C., Gursoy, H.T., Ma, Z., & Pastore, R. (2008). The perceptions of New Orleans educators on the process of rebuilding the New Orleans school system after Katrina. *Journal of Education for Students Placed at Risk*.
- Carr-Chellman, A. A., Beabout, B., Alkandari, K. A., Almeida, L.C., Gursoy, H.T., Ma, Z., Modak, R.S., & Pastore, R.S. (2008). Change in Chaos: Seven lessons learned from Katrina. *Educational Horizons*, 87(1), 26–39.
- Reigeluth, C. M., Carr-Chellman, A. A., Beabout, B.B., & Watson, W. (2007). Creating shared visions of the future for K-12 education—A systemic transformation process for a learner-centered paradigm. *The Journal of Educational Alternatives*, 3(1), 34–51.
- Carr-Chellman, A.A., Gursoy, H., Almeida, L., & Beabout, B. (2007). Research apprenticeships: A report on a model graduate program in Instructional Systems. *British Journal of Educational Technology*, 38(4), 637–655.
- Carr-Chellman, A. A. (2007). User-design in instructional design. *Educational Technology*, 47(4), 41–43.
- Kirby, J., Hoadley, C., & Carr-Chellman, A. A. (2005). Instructional design and the Learning Sciences: A Citation Analysis. *Educational Technology Research and Development*, 53(1), 37–48.
- Bianco, M. B., & Carr-Chellman, A. A. (2002). Exploring Qualitative Methodologies in Online Learning Environments. *Quarterly Review of Distance Education*, 3(3), 251–260.
- Wettstone, L., & Carr-Chellman, A. A. (2001). Preparing pre-service teachers to use technology: Survey results. *TechTrends*.
- Carr-Chellman, A. A. (2000). The new sciences and systemic change. *Educational Technology*, 40(1), 28–37.
- Carr-Chellman, A. A., & Duchastel, P. (2000). The ideal online course. *British Journal of Educational Technology*, 31(3), 229–242.

- Colaric, S., & Carr-Chellman, A. A. (2000). Speeding on the Information Superhighway: Strategies for saving time on the Web. *TechTrends*, 44(6), 28–31.
- Horn, R. A., & Carr, A. A. (2000). Changing schools systemically: The use of moral conversation in professional development. *Systems Research and Behavioral Sciences*, 17(3), 23–38.
- Carr-Chellman, A. A., Dyer, D., & Breman, J. (2000). Burrowing through the Network Wires: Does distance detract from collaborative authentic learning? *Journal of Distance Education*, 1(1), 39–62.
- Carr-Chellman, A. A. (2000). Distance education: A reflective action research project and its systemic implications for higher education. *Systemic Practice and Action Research*, 1(4), 587–612.
- Carr-Chellman, A. A., Fitzpatrick, S., Salt, B., & Zhang, K. (2000). The rhetoric of democracy in international on-line education. *Information, Communication, and Society Journal*, 3(3), 289–302.
- Carr-Chellman, A. A. (2000). Web-based education in US Culture. *Information, Communication, and Society Journal*, 3(3), 326–336.
- Carr-Chellman, A. A., Cuyar, C., & Breman, J. (1998). User-design: A case application in health care training. *Educational Technology Research and Development*, 46(4), 97–114.
- Carr, A. A. (1997). User-design in the creation of human learning systems. *Educational Technology Research and Development*, 45(3), 5–22.
- Peck, K. L., & Carr, A. A. (1997). Restoring public confidence in schools through systems thinking. *International Journal of Educational Reform*, 6(3), 316–323.
- Carr, A. A. (1996). Leadership and community participation: Four case studies. *Journal of Curriculum and Supervision*, 12(2), 152–168.
- Carr, A. A. (1995). Performance technologist preparation: The role of leadership theory. *Performance Improvement Quarterly*, 8(4), 59–74.
- Carr, A. A., & Reigeluth, C. M. (1994). The case for systemic restructuring as a key to information technology integration in education. *Teaching Education*, 6(1), 155–159.

Peer Reviewed/Evaluated (Selected)

- Freeman, Jr. S., Carr-Chellman, A.A. & Kitchel, A. (2018). The negentropic university: A commentary. *Teachers College Record*. Retrieved from <http://www.tcrecord.org/Content.asp?ContentId=22389>
- Carr-Chellman, A. A. (2016). Emerging marriage: One story of Learning Sciences and Instructional Systems as a possible revised future. *Educational Technology*, 56(1), 32–35.
- Carr-Chellman, A. A. (2015, November). Technologies from classroom to e-learning. *E-Learn Magazine*. Retrieved from <http://elearnmag.acm.org/opinion.cfm?aid=2846711>
- Carr-Chellman, A. A. (2015, August). Back to cyber school. *E-Learn Magazine*. Retrieved from <http://elearnmag.acm.org/opinion.cfm?aid=2800834>
- Carr-Chellman, A. A. (2015, June). Will e-learning kill the university? *E-Learn Magazine*. Retrieved from <http://elearnmag.acm.org/opinion.cfm?aid=2800834>

Carr-Chellman, A. A., (2013, September 9). We need more videogames in schools. *Huffington Post*, invited. Retrieved from https://www.huffingtonpost.com/ali-carrchellman/we-need-more-games-in-schools_b_3882406.html.

Carr-Chellman, A. A., & Carr-Chellman, D. J. (2012). Introduction to special issue on technology neutrality, Ethics, values, and human social systems. *Educational Technology*, 52(1), 3–5.

Other:

Refereed/Adjudicated (currently scheduled or submitted)

Engerman, J.A., Hein, R., Turcotte, N., Carr-Chellman, A. (accepted). Digital literacy practices for a gaming generation: Commercial gaming lessons from adolescent gamers. In Witte, S. (Ed.), *Playing with Teaching: Considerations for Implementing Gaming Literacies in the Classroom*.

Engerman, J.A., MacAllan, M. & Carr-Chellman, A.A. (submitted). Video games and 21st century skills: Understanding learning in COTS video games. *Education and Information Technologies (EIT)*.

Peer Reviewed/Evaluated (currently scheduled or submitted)

Argondizza, T. G., & Carr-Chellman, A. A. (submitted). Instructional design for teachers: A model and its use. In B. Lockee (Ed.), *Major works, Association of Educational Communications & Technology*.

Carr-Chellman, A. A. (submitted). Calling all educators: Step into the harsh light. *Huffington Post*.

Presentations and Other Creative Activities (selected):

Carr-Chellman, A.A. (2018). Ultimate conference fight club. Presidential session, Association of Communications and Technology, Kansas City, KS.

Carr-Chellman, A. A. (2018). Engaging the disengaged learner. International keynote, Energize New Zealand, Selwyn–Canterbury, NZ.

Carr-Chellman, A. A. & Gordon, Rowland (organizers) (2017). Classic and contemporary dialogues in ID, Technology, Learning and Leading. Presidential session, Association of Communications and Technology, Jacksonville, FL.

Carr-Chellman, A. A. (panelist) (2017). Women leading learning for change. Presidential session, Association of Communications and Technology, Jacksonville, FL.

Carr-Chellman, A. A. (panelist) (2017). From the classroom to the boardroom: Becoming and administrative leader at your institution. Presidential session, Association of Communications and Technology, Jacksonville, FL.

Engerman, J., Turcotte, N., Giri, S., Carr-Chellman, A. A. (2016). Video games and boys: Unpacking boy learning ecosystems. Paper presentation, Association of Educational Communications and Technology, Las Vegas, NV.

Tang, H., Schroth, S., Bayek, R. & Carr-Chellman, A. A. (2016). The use of Osmo tangram and tangram manipulatives in a math course of an elementary school: An exploratory study. Paper presentation, Association of Educational Communications and Technology, Las Vegas, NV.

Engerman, J.A., Schroth, S. Hein, R. Bayeck, R. Carr-Chellman, A. A. (2016). American Educational Research Association (AERA), Washington DC. "Boys and the Common Core: Video Games to Improve Literacy.

Engerman, J.A, Hein, R. Bayeck, R. Yan, S. Carr-Chellman, A. A. (2016). American Educational Research Association (AERA), Washington, DC. "Re-engaging Boys: How Designed learning spaces teach boys 21st Century Skills."

Carr-Chellman, A. A., Council of Academic Deans from Research Education Institutions (CADREI). The need for Educational Leaders to be Public Intellectuals. (October, 2016)

Carr-Chellman, A. A., ISTE International Society for Technology in Education Conference. Philadelphia, PA. Video Games to Engage Boys and meet common core: A teachers' guide. (June 28, 2015).

Carr-Chellman, A. A. AECT Webinar: Improve Adhesion with Culture and Gaming. (March 24, 2015).

Carr-Chellman, A. A., AECT Association for Educational Communications and Technology. Indianapolis, IN "Cultural Issues and Game-Based Learning." (Nov. 4, 2015).

Carr-Chellman, A. A. AECT Association of Educational Communications and Technology, Indianapolis, IN "Using games in the Classroom: Reports from Three Perspectives, Presidential Session" (Nov. 5, 2015).

Carr-Chellman, A. A. AECT, Association of Educational Communications and Technology. Indianapolis, IN "Human Agency: Implications for Instructional Design & Technology." (Nov. 6, 2015).

Carr-Chellman, A. A., Centennial Celebration Speaker Series, University of Wyoming, Laramie, WY, "Research Findings on Boys & Gaming: What learning occurs?," Keynotes/Plenary Addresses. (September 22, 2014).

Carr-Chellman, D. J., Carr-Chellman, A. A., Levitan, J., Method Matters, Colorado State University, Ft. Collins, CO, "Accidental Ethnography: An exploration of new methodological terrain," (September 19, 2014).

Carr-Chellman, A. A., Denver Teacher Residency Fall Symposium, Denver Teacher Residency, Speaker Series, Denver, CO, "Change your Classroom for the Better! Boys & Games," Keynotes/Plenary Addresses. (September 18, 2014).

Carr-Chellman, A. A., James Beard House Invitation, Paula Seibel Associates, New York City, "Games, Boys & Learning for the Entrepreneur," Keynotes/Plenary Addresses. (July 15, 2014).

Carr-Chellman, A. A., Carr-Chellman, D. J., USA Science and Engineering Festival, USA Science and Engineering STEM, Washington, DC, "What is Social Science seen through the Men on Campus project," (April 23, 2014).

Carr-Chellman, A. A., New Learning and Teaching Spaces, California Council on Teacher Education, San Jose, CA, "Boys, Gaming, and School Culture: Re-engaging the Lost Boy," Keynotes/Plenary Addresses. (March 27, 2014).

Carr-Chellman, A. A., Society for Information Technology and Teacher Education (SITE), SITE, Jacksonville, FL, "Dive Right In, The Gaming is Fine!" Keynotes/Plenary Addresses, peer-reviewed/refereed. (March 20, 2014). International.

Carr-Chellman, A. A. (Presenter & Author, Harvard University), Harvard University, Boston, MA, "Boys, Games & Traditional Classroom Culture," Invited Lecture. (March 14, 2014).

Carr-Chellman, A. A., Engerman, J., Games Learning & Society Conference, Madison, WI, "Boys and their Toys: Video Game Learning & the Common Core," Presentations, peer-reviewed/refereed. (June 12, 2014). International.

Carr-Chellman, A. A. (Presenter & Author, Harvard University), Harvard University, Boston, MA, "Boys, Games & Traditional Classroom Culture," Invited Lecture. (March 14, 2014).

Patents:

Grants and Contracts Awarded:

Learning with Technology: Doceo Center, Ali Carr-Chellman, PI, 2017–2018. \$3,047,408.00

Idaho Building Capacity Project, Ali Carr-Chellman, PI, 2017–present. \$838,779 annually

Honors and Awards:

2017 Outstanding Book Award, Design & Development Division of the Association of Educational Communications and Technology.

2015 Association of Educational Communications and Technology (AECT) Research and Theory Division Outstanding Book Award.

2014 Association of Educational Communications and Technology (AECT) Distinguished Development Award for work in applications of gaming and Instructional Design to classrooms as leverage points to systemically transform schools.

2011 James W. Brown Publication Award for Instructional–design theory, vol. III: Building a common knowledge base. (2009) Lawrence Erlbaum Associates. Awarded by ECT Foundation, Association of Educational Communications and Technology.

Winner (co-author) AERA SIG for Systems Thinking in Education “Outstanding Publication Award for Established Scholar.” For book chapter, Creating Shared Visions of the Future for K-12 Education.

SERVICE:

Major Committee Assignments:

Re-examining Program Prioritization, Chair
Budget & Finance Committee, member
Search member, Chief Information Officer
Search member, Executive Director of Undergraduate Advising
Tribal Summit, College of EHHS
Established College of EHHS “Common Read” 2017
Savage Inequalities,
CCC Curriculum Committee
Distinguished faculty selection committee 2017–2019

Professional and Scholarly Organizations

Quality Matters, K-12 Strategy Committee. (September, 2017-present).

Rural Schools Multi-State Initiative, Advisory Board (2017-2018).

The National Athletic and Professional Success Academy, Advisory Board. (2016-present).

Council to Establish a White House Commission for Boys and Men (2010-2017).

Educational Technology Research and Development, Editorial board member and reviewer. (2008-present).

eLearn Magazine, Editor in Chief. (May 1, 2013-June 15, 2017), K-12 editorial reviewer (August 2017–present). <http://elearnmag.acm.org/>. Responsible for all content in online magazine, created new processes and editorial board memberships, along with specific column responsibilities. Revamped website, logo, and review processes. Involved several meetings in NYC with Association of Computing Machinery (ACM).

Centre Learning Community Charter school. President, School Board. (August 2012–2016).

International Journal of Gaming and Computer-Mediated Simulations, Editorial Board. (March 1, 2011-December 1, 2015).

School Community Journal, Editorial Board. (February 1, 2000 – February 1, 2015).

Outreach Service:

Engerman, J. A., Carr-Chellman, A. (Interviewers) & Darvasi, P. (Interviewee). (2014). Ludic Learning and Games in Education with Paul Darvasi [Video file]. Retrieved from <https://www.youtube.com/watch?v=S2x0R8njWz8>

Carr-Chellman, A. A., Peck, K., & Ragan, L. (2014). Center for online innovation in learning (COIL) podcast. Retrieved from <http://elearnmag.acm.org/archive.cfm?aid=2649452>

Carr-Chellman, A. A., Engerman, J., & Wilson, D. (2014). Bring Back Boys website development. Serves as a portal for information for parents and teachers on how to better serve boys’ educational needs. Includes a wide variety of resources, research findings, podcasts, videos, popular press, reviews of books, movies and games. Partially funded by foundation grants. <http://www.bringbacktheboys.com/>

Honors and Awards:

Outstanding Service Award, Change Division, Association of Educational Communications and Technology (AECT), 2010.

PROFESSIONAL DEVELOPMENT

Teaching:

Scholarship:

Outreach:

Administration/Management

Arizona State University/Georgetown University

Academy for Innovative Higher Education (2017–2018)

Western Interstate Commission for Higher Education (WICHE)

Western Academic Leadership Academy (2018–2019)