## Projects & Materials

### Discovering Computer Science & Programming through Scratch

**Youth Materials:**
- **National 4-H Curriculum,** *Discovering Computer Science & Programming through Scratch-Level One: Fundamentals Youth Guide (#01802Y)*
- **4-H Involvement Report (#91910)**
- **4-H Project Record Book (#91950)**

**Volunteer Materials:**

### Requirements

In the member’s Manual:
- Complete all activities in the youth guide.
- Have your project helper date (month and year) and initial each activity when it is finished.
- Give an oral presentation (speech, demonstration or illustrated talk) related to this project.

Complete the following:
- 4-H Involvement Report (#91910)
- 4-H Project Record Book (#91950)

### Exhibit Requirements

- 4-H Project Record Book (#91950)
- 4-H Involvement Report (#91910)
- A poster (14”x22”) or display illustrating something you learned in the project this year.
- Demonstration of software

## County Requirements:
Check with your County Extension office for more information.

## Supporting Materials:
To order materials from National 4-H Council visit:
[https://shop4-h.org/products/computer-science-3](https://shop4-h.org/products/computer-science-3)
Idaho 4-H Computer page: [https://sitecore.uidaho.edu/extension/4h/projects/computing](https://sitecore.uidaho.edu/extension/4h/projects/computing)

## Optional Support Materials: