## DISCOVERING COMPUTER SCI & PROGRAMMING, LEVEL 2

**Projects & Materials**

**Discovering Computer Science & Programming through Scratch**

**Youth Materials:**
- 4-H Involvement Report (#91910)
- 4-H Project Record Book (#91950)

**Volunteer Materials:**
- Included in Level 2 youth guide

**Requirements**

In the member’s Manual:
- Complete all activities in the youth guide.
- Have your project helper date (month and year) and initial each activity when it is finished.
- Give an oral presentation (speech, demonstration or illustrated talk) related to this project.

**County Requirements:**
Check with your County Extension office for more information.

**Exhibit Requirements**
- 4-H Project Record Book (#91950)
- 4-H Involvement Report (#91910)
- A poster (14”x22”) or display illustrating something you learned in the project this year.

**OR**
- Demonstration of software

**Supporting Materials:**
To order materials from National 4-H Council visit: [https://shop4-h.org/products/computer-science-2](https://shop4-h.org/products/computer-science-2)
Idaho 4-H Computer page: [https://sitecore.uidaho.edu/extension/4h/projects/computing](https://sitecore.uidaho.edu/extension/4h/projects/computing)

**Optional Support Materials:**