



University of Idaho

Virtual Technology
and Design Program

SPRING 2021

Fine Tuning

PROFESSIONAL DEVELOPMENT SERIES

Explore new digital skills and learn how to apply them to your professional activities with the Virtual Technology & Design Professional Development Series. The series covers intermediate to advanced topics. 8-week or 16-week options available.

COURSES BEGIN JAN. 13, 2021

Create your custom series from the following:

- **Animation and Visual Effects**
(MWF, 10:30-11:20 a.m. PST, Hyflex and online)
- **Cross-Reality Technology**
(MWF, 11:30 a.m. to 12:20 p.m. PST, Hyflex and online)
- **Advanced Character Design**
(Wed, 7-10 p.m. PST, Hyflex and online)
- **Introduction to Virtual Reality**
(MWF, 10:30-11:20 a.m. PST, online)

Optional in-person lab sessions may be offered in Coeur d'Alene.

LEARN MORE & REGISTER

uidaho.edu/vtd-pd



QUESTIONS?

For course info: Jean-Marc Gauthier | gauthier@uidaho.edu

For registration info: Christina Cox | christinac@uidaho.edu | 208-292-2536

DESIGNED FOR

3D visualization artists

Multimedia producers

Industrial designers

UI & UX designers

2D/3D animators

Game designers

App developers

Urban planners

AR/VR artists

Video artists

Technicians

Storytellers

Architects

Engineers

3D artists

Coders