PROJECT STATEMENT
To create a hotel landscape that provides a healthy life style, and embraces the spirit of the traditional Italian landscape.

GOALS
- Holistic healthy life style
- Low impact development
- Ensure economic viability
- Connectivity
- Embrace site history
The hotel landscape design will focus on healthy life style that using healing gardens, preserving the natural landscape and creating habitat.
The physical, spiritual and natural are three aspects of the design needed to provide a dynamic integrated, harmonious and balance environment.

Site Analasis Concept

Site analasis
Bubble Diagram 1, This bubble diagram analyzes current situation that surrounding environment of the hotel. The building axis runs through the entire existing area, clearly reflect the location of the building and the relationship between the sites.
The main road is a “L” shape from the hotel before going through the door, and there is another road leading to green house, which is located on the southeast side of the hotel. The star emblem on the map signifies the main entrance. The gentle slope topography of the large open space located on the north side of the hotel, and northeast side is a dedicated area for the vineyards.
The gentle slope topography on the south side is an oval shape open space, but on the eastern side of the open space has 7 meters elevation change. Main landscape area is located in the east side of hotel, which is divided into two parts. The first is flat open space and swimming pool set aside. The second part is a rise of 3 meters pool area, on the north side of the pool area with gentle slope terrain open space. It is connected on the north side of the open space. Bubble also shows this direction of the water flow, steep slope area, and the relationship between the various partitions.

Master Plan
This master plan design is based on the goals. It ensures economic viability and protects habitat, increase economic income and build a new vineyards and orchards. At the same time give the tours to provide fruit and grape picking and different agricultural experiences.

Concept Diagram
This concept for Casa Margherita was try to design the different type of gardens around the building. Those garden are all connect to each other. The gardens will benefit people who come to visit through active movement or passive enjoyment. The garden is understand able due to a clear structure that comes from the N-S and E-W axis.

Concept Design 1

Concept Design 2

The healing garden should be good for people feel safety, and add comfort level and vitality; from the design can be reflected in used plants around the people three idea coming from people's sense of space in the landscape. Use the size of the landscape space, to get a good feeling.
**DESIGN DEVELOPMENT 2 M**

**MASTER PLAN**

A - Drop off  
B - Main entry garden  
C - Parking  
D - Pizza area and pergola  
E - Activity turf  
F - Water fall and fountain  
G - Natural swimming pool  
H - Pond  
I - Pavilion  
J - Sensory garden with stairs  
K - Turf  
L - Peaceful garden  
M - Looping path and labyrinth maze healing garden  
N - Courtyard  
O - Green house

**MASTER PLAN**

The physical exercise garden is through the appreciation of the garden landscape to carry out unconscious exercise. Its purpose is to improve mood, reduce stress and depression, increases mobility and range of movement, muscle strength & tone and balance, and will provide different open space scales to meet the needs of exercise.

The spirit relaxation garden is designed through the rational use of plants. It is creating a quiet and harmonious landscape to let people relax. A sensory garden can activate people’s sensory experience follow the auditory, smell, tactile sensation, olfactory sensation, gustation and vision, to lead to people feeling good.

The nature garden was through the plants, pools, stones and other elements, and to create a natural landscape. People can be close to nature, water, and feel the beauty of nature.

**Design Development 1**

The main entrance garden is one of physical garden. The loop path design to create a low slope way, also, it is connect the different scale of the open space. The open space use labyrinth element to create a relax area. A variety of colors of the plant around the path looping on both sides, the rational use of plant height, to create a multi-level plant landscape.

**Design Development 2**

Garden used this space changes to achieve social support, to meet the needs of people’s physical and mental.

Open space to provide sports facilities for people. For example, TaChui and dancing.

Comfortable resting seat provides a place for people to communicate and relax. Environmental communication helps people to improve their emotions, relieve tension and stress.

Schematic diagram of closed space, behind the path way it have a small area, the higher buffer around the area, people can feel more safety in this area, as a result of more happy.
**Design Development 1**

Labyrinth garden has a spiritual element, theme of nature and a unique philosophy in every part. The pattern of circles and spiral-shaped labyrinth tells about the circle of life. People focus attention along the pavement to enjoy in this garden, from the spirit of relaxation, ease the pressure.

**Section A - A’**

**Design Development 2**

Looping paths provide more movement & exercise

Improves mood, reduces stress & depression

Increases mobility & range of movement

Increases muscle strength & tone

Increases balance

**Perspective Drawing**

**Design Development 3**

Sensory Garden

1. Auditory sense Garden. Different plants will make different sounds in wind and rain, also different forms of the leaves collision it will produce a beautiful hearing landscape.

2. Tactile sensation garden, have a texture and detail can stimulate people’s physical reactions and convey emotion.

3. Olfactory Garden, grow mainly aromatic plants to stimulate olfactory senses. Studies have shown that aromatic plants can effectively reduce tension, pleasurable, and improve sleep.

4. Gustation Garden, plants available for picking. Plants that can be eaten immediately after.

5. Visual perception is the primary way people perceive the environment. Color in addition to the aesthetic, visual, signs and other functions.

**Perspectives**

- P1 Natural Swimming Pool
- P2 Water Fountain
- P3 Pergola