



MFA student Reinaldo Gil Zambrano poses in front of large-scale prints he produced during the Vandal Steamroller Project.

# ART + DESIGN

make art. design your world. create a career.

In the University of Idaho's Art + Design program, students are immersed into studio culture. As thinkers and makers, students develop their work as artifact and experience. Their work can cause reflection, challenge assumptions, tell a story, and serve the needs of the built, natural and cultural environments we occupy.

## Studio Areas

We offer undergraduate and graduate degrees in art and design. Through the range of creative courses taken and an emphasis area, student build professional portfolios that demonstrate resourcefulness and adaptability. Graduates of our program are well positioned to engage in a broad range of professional creative industries or continue on to graduate study.

- Graphic Design
- Interaction Design/Experiential Design
- Painting
- Printmaking
- Sculpture
- Ceramics



[www.uidaho.edu/caa](http://www.uidaho.edu/caa)

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# I B.F.A. STUDIO ART + DESIGN

	fall	credits		spring	credits
1	<b>Art 110</b> Integrated Art & Design Communication	2	TOTAL 16	<b>Art 100</b> Introduction to Art: Why Art Matters*	3
	<b>Art 111</b> Drawing I	3		<b>Art 112</b> Drawing as Integrated Design Thinking	2
	<b>Art 121</b> Integrated Design Process	2		<b>Art 122</b> Art & Design Process	3
	Math Core	3		Science Core**	3-4
	Social Science Core	3		English 102	3
	English 101	3		TOTAL 14-5	

\*\*\*2<sup>nd</sup> YEAR PORTFOLIO REQUIRED; Student eligible for review as they complete final credits of 200-LEVEL STUDIOS.

2	<b>200-level</b> Studio	3	TOTAL 15	<b>200-level</b> Studio	3	TOTAL 15-6
	<b>200-level</b> Studio	3		<b>200-level</b> Studio	3	
	<b>200-level</b> Studio	3		<b>Art History</b> Elective	3	
	<b>Art 205</b> Visual Culture (RC)	3		Humanities Core (Non-Art)	3	
	Oral Communication Core	3		Science Core**	3-4	

\*\*\*SENIOR ENTRY PORTFOLIO REVIEW REQUIRED; Student eligible for review as they complete final credits of 300-LEVEL STUDIOS.

3	<b>300-level</b> Studio	3	TOTAL 15	<b>300-level</b> Studio	3	TOTAL 15
	<b>300-level</b> Studio	3		<b>300-level</b> Studio	3	
	<b>300-level</b> Studio	3		American Diversity Elective	3	
	<b>Art History</b> Elective	3		Upper Division Elective	3	
	Social Science Core	3		Upper Division Elective	3	

4	<b>Art 407</b> New Media (RC)	3	TOTAL 15	<b>Art 410</b> Professional Practices (RC)	2	TOTAL 14
	<b>Art 490</b> BFA Art/Design Studio (RC)	6		<b>Art 490</b> BFA Art/Design Studio (RC)	6	
	<b>Art 495</b> Critical Art Writing Seminar (RC)	3		Upper Division Elective	3	
	Upper Division Elective	3		Upper Division Elective	3	

**Total major degree credits needed 120**

(RC) = Specifically required courses

**PLEASE NOTE:**

Art 110, 111 and 121 are FALL only courses.

Art 112 and 122 are SPRING only courses.

To establish an emphasis at least 6 credits must be taken in one studio area at the 300-level, i.e., Art 330.

This is a suggested 4-year plan only. Course offerings may vary by semester.

\* Meets International & Humanities Core Requirement

\*\*Students are required to complete TWO Science courses from TWO different disciplines and their accompanying labs, OR a CORS course and another course with its accompanying lab.

(Total Science credits: 7 minimum)

\*\*\* B.F.A. students are required to pass a 2<sup>nd</sup> Year & Senior Entry Portfolio Review. Please work with your Advisor to assess when best to apply. Portfolio applications can be submitted near mid-term each spring & fall.

Please work with advisor to take care of American Diversity and International requirement.

# I B.A. ART

	fall	credits		spring	credits
1	<b>Art 110</b> Integrated Art & Design Communication	2	TOTAL 17	<b>Art 100</b> Introduction to Art: Why Art Matters*	3
	<b>Art 111</b> Drawing I	3		<b>Art 112</b> Drawing as Integrated Design Thinking	2
	<b>Art 121</b> Integrated Design Process	2		<b>Art 122</b> Art & Design Process	3
	Math Core	3		Foreign Language II	4
	Foreign Language I	4		English 102	3
	English 101	3			
2	<b>200-level</b> Studio	3	TOTAL 16	<b>200-level</b> Studio	3
	<b>200-level</b> Studio	3		<b>200-level</b> Studio	3
	<b>200-level</b> Studio	3		Oral Communication Core	3
	<b>Art 205</b> Visual Culture	3		Science Core**	3-4
	Foreign Language III	4		Foreign Language IV	4
3	<b>300-level</b> Studio	3	TOTAL 15	<b>300-level</b> Studio	3
	<b>300-level</b> Studio	3		<b>300-level</b> Studio	3
	<b>Art 303</b> Contemporary Art and Theory	3		Science Core**	3-4
	Social Science Core	3		Social Science Core	3
	Humanities Core (Non-Art)	3		Humanities Core (Non-Art)	3
4	<b>Art 407</b> New Media (RC)	3	TOTAL 15	<b>Art 410</b> Professional Practices (RC)	2
	<b>300-level</b> Studio	3		Upper Division Elective	3
	<b>Art History</b> Elective	3		Upper Division Elective	3
	Social Science Core	3		Upper Division Elective	3
	Upper Division Elective	3			

**Total major degree credits needed 120**

(RC) = Specifically required courses

PLEASE NOTE:  
 Art 110, 111 and 121 are FALL only courses.  
 Art 112 and 122 are SPRING only courses.

To establish an emphasis at least 6 credits must be taken in one studio area at the 300-level, i.e., Art 330.

This is a suggested 4-year plan only. Course offerings may vary by semester.

\*Meets International & Humanities Core Requirement

\*\* Students are required to complete TWO Science courses from TWO different disciplines and their accompanying labs, OR a CORS course and another course with its accompanying lab. (Total Science credits: 7 minimum)

Please work with advisor to take care of American Diversity and International requirement.

# I ART MINOR

fall credits

<b>Art 110</b> Integrated Art & Design Communication	2	TOTAL 10
<b>Art 111</b> Drawing I	3	
<b>Art 121</b> Integrated Design Process	2	
<b>200-level or 300-level</b> Studio or Art History	3	

spring credits

<b>Art 100</b> Introduction to Art: Why Art Matters	3	TOTAL 11
<b>Art 112</b> Drawing as Integrated Design Thinking	2	
<b>Art 122</b> Art & Design Process	3	
<b>200-level or 300-level</b> Studio or Art History	3	

PLEASE NOTE: Art 110, 111 and 121 are FALL only courses.  
Art 112 and 122 are SPRING only courses.

**Total minor degree credits 21**

## UNIVERSITY OF IDAHO ART MINOR

# I B.S. SECONDARY ART EDUCATION

Successful completion of the Praxis II test in the student's content area, one 45-credit teaching major and maintaining at least a grade C in the following course requirements are required in addition to University Gen Ed Core.

### EDUCATION AND COURSE REQUIREMENTS

credits

COMM 101 Fundamentals of Oral Comm	3	TOTAL 48
EDCI 201 Contexts of Education	3	
EDCI 301 Learning, Development, & Assessment	3	
EDCI 302 Teaching Culturally Diverse Learners	3	
EDCI 401 Internship Seminar	1	
EDCI 410 Technology, Teaching and Learning	2	
EDCI 436 Secondary Art Methods	3	
EDCI 446 Secondary Art Methods Practicum.	1	
EDCI 463 Literacy Methods for Content Learning	3	
EDCI 485 Secondary Internship	15	
EDSP 300 Educating for Exceptionalities	3	
PSYC 101 Intro to Psych or Psych 305 Dev Psych	3	
Math or Statistics Core	3	
Advanced Composition Course	3	

### CONTENT COURSE REQUIREMENTS

credits

<b>Art 100</b> Introduction to Art: Why Art Matter	3	TOTAL 45
<b>Art 110</b> Integrated Art & Design Communication	2	
<b>Art 111</b> Drawing I	3	
<b>Art 112</b> Drawing as Integrated Design Thinking	2	
<b>Art 121</b> Integrated Design Process	2	
<b>Art 122</b> Art & Design Process	3	
<b>200-level</b> Studio Art & Design courses	18	
<b>300-level</b> Studio Art & Design courses	6	
<b>Art History</b> courses	6	

**Total degree credits needed 128**

## UNIVERSITY OF IDAHO B.S. SECONDARY ART EDUCATION

\* EDCI 325 Elementary Art Methods is required for K-6 Art Certification.

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