

ART + DESIGN

make art. design your world. create a career.

In the University of Idaho's Art + Design program, students are immersed into studio culture. As thinkers and makers, students develop their work as artifact and experience. Their work can cause reflection, challenge assumptions, tell a story, and serve the needs of the built, natural and cultural environments we occupy.

Studio Areas

We offer undergraduate and graduate degrees in art and design. Through the range of creative courses taken and an emphasis area, students build professional portfolios that demonstrate resourcefulness and adaptability. Graduates of our program are well positioned to engage in a broad range of professional creative industries or continue on to graduate study.

- **Graphic Design**
- Interaction Design/Experiential Design
- **Painting**
- Printmaking
- Sculpture
- Ceramics



Delphine Keim Department Chair

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B.F.A. STUDIO ART + DESIGN

fall credits

Art 100 Introduction to Art: Why Art Matters*

Art 111 Drawing I

Art 121 Integrated Design Process

Math Core
English 101

Art 100 Introduction to Art: Why Art Matters*

3
Art 111 Drawing I

3
Art 121 Integrated Design Process
3
Bart 121 Integrated Design Process
4
Bart 121 Integrated Design Process
5
Bart 121 Integrated Design Process
6
Bart 121 Integrated Design

 Art 112 Drawing II
 3

 Art 122 Art & Design Process
 3

 Oral Communication Core
 3

 Science Core**
 3-4

 English 102
 3

2

200-level Studio	3
200-level Studio	3
200-level Studio	3
Art 205 Visual Culture	3
Social Science Core	3

 200-level Studio
 3

 200-level Studio
 3

 Art History Elective
 3

 Humanities Core (Non-Art)
 3

 Science Core**
 3-4

TOTAL 15-6

spring credits

TOTAL 15-6

***2nd YEAR PORTFOLIO REVIEW REQUIRED; Student eligible for review after completing three 200-LEVEL STUDIOS.

TOTAL

3

300-level Studio	3	7
300-level Studio	3	17
300-level Studio	3	(
Art History Elective	3	2
Social Science Core	3	

300-level Studio3300-level Studio3American Diversity Elective3Upper Division Elective3Upper Division Elective3

TOTAL 15

***SENIOR ENTRY PORTFOLIO REVIEW REQUIRED; Student eligible for review as they complete final credits of 300-LEVEL STUDIOS.

FOTAL 15

4

Art 407 New Media	3	
Art 490 BFA Art/Design Studio (PR)	6	
Art 495 Critical Art Writing Seminar	3	
Upper Division Elective	3	lL

Art 410 Professional Practices	2
Art 490 BFA Art/Design Studio	6
Upper Division Elective	3
Upper Division Elective	3

TOTAL 14

Total major degree credits needed 120

UNIVERSITY OF IDAHO B.F.A STUDIO ART + DESIGN

B.F.A. students are required to pass a 2nd Year & Senior Entry Portfolio Review to complete this degree.

Please work with your Advisor to assess when best to apply. Portfolio applications are submitted online near mid-term each spring & fall. Please be aware of deadlines.

(PR) = successful Portfolio Review required before entry

To establish an emphasis at least 6 credits must be taken in one studio area at the 300-level, i.e., Art 330.

This is a suggested 4-year plan only. Course offerings may vary by semester; therefore, your approach is also welcome to vary.

- * Meets International & Humanities Core Requirement
- **Students are required to complete TWO Science courses from TWO different disciplines and their accompanying labs, OR a CORS course and another course with its accompanying lab. (Total Science credits: 7 minimum)
- *** B.F.A. students are required to pass a 2nd Year & Senior Entry Portfolio Review. Please work with your Advisor to assess when best to apply. Portfolio applications can be submitted near midterm each spring & fall.

PLEASE NOTE: Art 112, 122 and 410 are SPRING only courses. Please work with advisor to take care of American Diversity and International requirement.

fall credits

Art 111 Drawing I

Art 121 Integrated Design Process

Math Core
Foreign Language I
English 101

fall credits

3

70

Art 121 Integrated Design Process

3

Additional State of the state

Art 100 Introduction to Art: Why Art Matters*3Art 112 Drawing II3Art 122 Art & Design Process3Foreign Language II4English 1023

spring credits

3
3
7
10TAL
16

 2
 200-level Studio
 3

 200-level Studio
 3

 200-level Studio
 3

 Art 205 Visual Culture
 3

 Foreign Language III
 4

 200-level Studio
 3

 200-level Studio
 3

 Oral Communication Core
 3

 Science Core**
 3-4

 Foreign Language IV
 4

TOTAL 16-7

 300-level Studio
 3

 300-level Studio
 3

 Art 303 Contemporary Art and Theory
 3

 Social Science Core
 3

 Humanities Core (Non-Art)
 3

 300-level Studio
 3

 300-level Studio
 3

 Science Core**
 3-4

 Social Science Core
 3

 Humanities Core (Non-Art)
 3

TOTAL 15-6

TOTAL 11

 4
 Art 407 New Media
 3

 300-level Studio
 3

 Art History Elective
 3

 Social Science Core
 3

 Upper Division Elective
 3

Art 410 Professional Practices2Upper Division Elective3Upper Division Elective3Upper Division Elective3

Total major degree credits needed 120

UNIVERSITY OF IDAHO B.A. ART

PLEASE NOTE:

Art 112, 122 and 410 are SPRING only courses.

To establish an emphasis at least 6 credits must be taken in one studio area at the 300-level, i.e., Art 330.

This is a suggested 4-year plan only. Course offerings may vary by semester; therefore, your approach is also welcome to vary.

*Meets International & Humanities Core Requirement

TOTAL 16

TOTAL

15

TOTAL

15

** Students are required to complete TWO Science courses from TWO different disciplines and their accompanying labs, OR a CORS course and another course with its accompanying lab. (Total Science credits: 7 minimum)

Please work with advisor to take care of American Diversity and International requirement.



lower level credits

200-level or 300-level Studio or Art History TOTAL 200-level or 300-level Studio or Art History 12

upper level credits

TOTAL 3 3

Art 100 Introduction to Art: Why Art Matters 3 3 Art 111 Drawing I Art 121 Integrated Design Process 3 Art 112 Integrated Design Process OR Art 122 Art & Design Process 3

PLEASE NOTE: Art 112 and 122 are SPRING only courses.

Total minor degree credits

18



B.S. SECONDARY ART EDUCATION

Successful completion of the Praxis II test in the student's content area, one 45-credit teaching major and maintaining at least a grade C in the following course requirements are required in addition to University Gen Ed Core.

EDUCATION AND COURSE REQUIREMENTS

COMM 101 Fundamentals of Oral Comm	3
EDCI 201 Contexts of Education	3
EDCI 301 Learning, Development, & Assessment	3
EDCI 302 Teaching Culturally Diverse Learners	3
EDCI 401 Internship Seminar	1
EDCI 410 Technology, Teaching and Learning	2
EDCI 436 Secondary Art Methods	3
EDCI 446 Secondary Art Methods Practicum.	1
EDCI 463 Literacy Methods for Content Learning	3
EDCI 485 Secondary Internship	15
EDSP 300 Educating for Exceptionalities	3
PSYC 101 Intro to Psych or Psych 305 Dev Psych	3
Math or Statistics Core	3
Advanced Composition Course	3

credits

TOTAL 48

CONTENT COURSE REQUIREMENTS

credits

TOTAL 45

Art 100 Introduction to Art: Why Art Matter	3
Art 111 Drawing I	3
Art 112 Drawing II	3
Art 121 Integrated Design Process	
Art 122 Art & Design Process	3
200-level Studio Art & Design courses	18
300-level Studio Art & Design courses	(
Art History courses	(

Total degree credits needed

128

* EDCI 325 Elementary Art Methods is required for K-6 Art Certification.

PLEASE NOTE:

Art 112 and 122 are SPRING only courses.



ART TEACHING MINOR

Required ART credits

TOTAL

8

Art 100 Introduction to Art: Why Art Matter 3 3 Art 111 Drawing I 3 Art 112 Drawing II 3 Art 121 Integrated Design Process 200-level Studio Art & Design course 3 200 or 300-level Studio Art & Design course 3

CHOOSE 3-4 OF THE FOLLOWING METHODS COURSES credits

EDCI 325 Elementary Art Education 3 EDCI 436 I Secondary Art Methods 3 EDCI 446 I Secondary Art Methods Practicum* 1

FOTAL 3-4

* EDCI 446 is required with EDCI 436

Art 112 and 122 are SPRING only courses.

Total minor degree credits

21-22