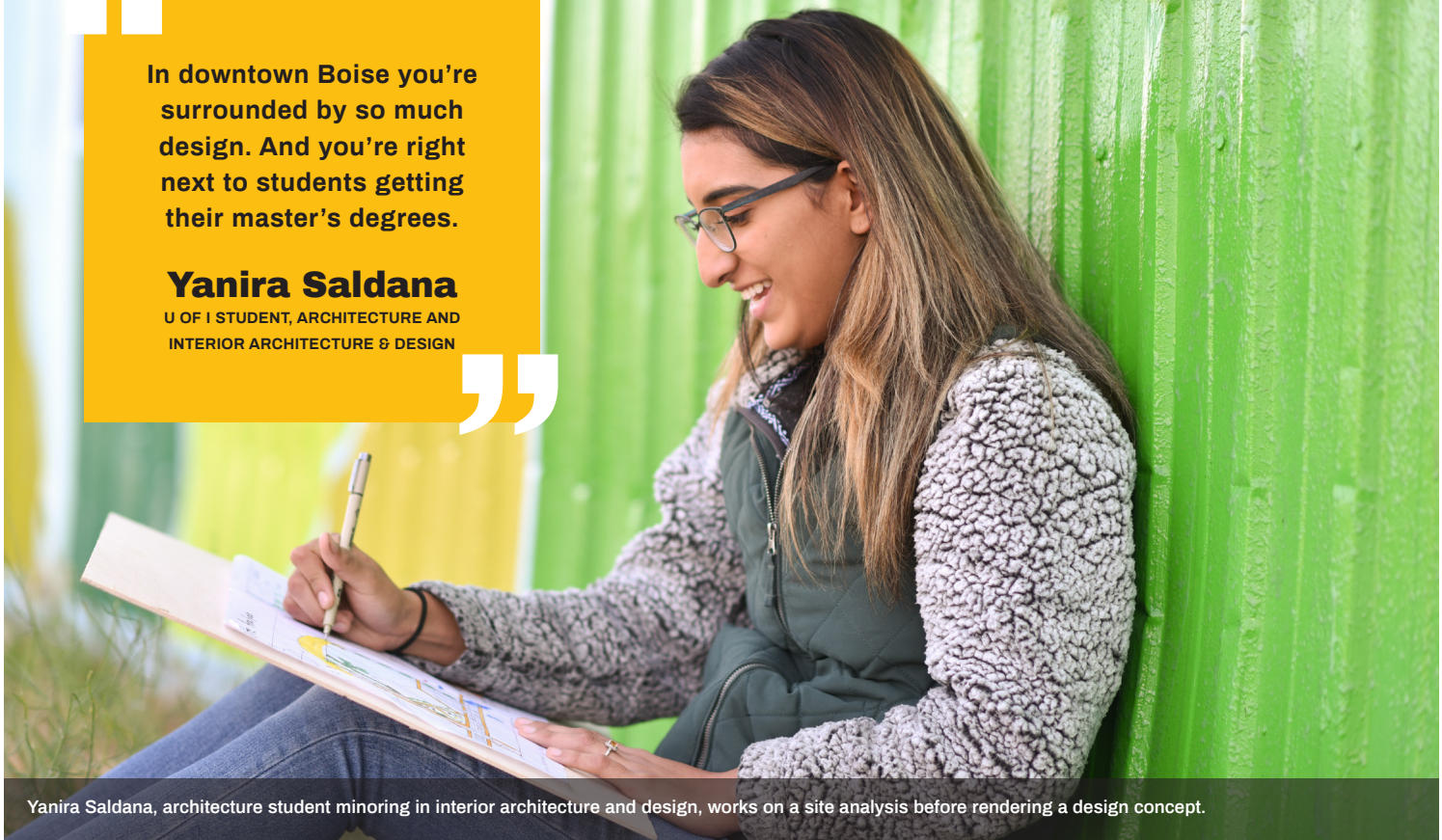


In downtown Boise you're surrounded by so much design. And you're right next to students getting their master's degrees.

Yanira Saldana

U OF I STUDENT, ARCHITECTURE AND
INTERIOR ARCHITECTURE & DESIGN



Yanira Saldana, architecture student minoring in interior architecture and design, works on a site analysis before rendering a design concept.

UNDERGRADUATE PROGRAMS IN BOISE

stay close, go far

- Complete your first two years of undergraduate coursework in architecture or interior architecture and design—or your first year of coursework in landscape architecture—in a vibrant, urban setting in the heart of downtown Boise.
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University of Idaho
College of Art and Architecture

uidaho.edu/designboise

I UNDERGRADUATE PROGRAMS IN BOISE

ARCHITECTURE

FALL credits

SPRING credits

1	Art 121 Integrated Design Process	2	TOTAL 16
	Art 110 Integrated Art & Design Communication	2	
	Arch 151 Intro to the Built Environment (D)	3	
	ISEM 101 or Core Requirement (D)	3	
	Engl 101 or General Education ¹ (D)	3	
	Math 143 Pre-Calc Algebra/Anal.Geom (ISI)	3	

TOTAL 14	Arch 154 Intro to Arch Graphics	3
	Art 112 Drawing as Design Thinking	2
	Eng 102 College Writing Rhetoric (D)	3
	Gen Ed Requirement (D)	3
	Gen Ed Requirement (D)	3

D = Distance offering ISI=Independent Study in Idaho

2ND YEAR GATE: APPLICATION REQUIRED

2	Arch 253 Architectural Design 1	4	TOTAL 14
	Arch 266 Materials and Methods	2	
	Arch 385 Global History of Architecture 1	2	
	Gen Ed Requirement (If needed) (D)	3	
	Gen Ed Requirement (D)	3	

TOTAL 16	Arch 254 Architectural Design 2	4
	Art 243 Media in Architecture	3
	Arch 386 Global History of Architecture 2	3
	Physics 111 General Physics 1 (ISI)	3
	Gen Ed Requirement (D)	3

INTERIOR ARCHITECTURE & DESIGN

FALL credits

SPRING credits

1	Art 121 Integrated Design Process	2	TOTAL 16
	Art 110 Integrated Art & Design Communication	2	
	Arch 151 Intro to the Built Environment (D)	3	
	IAD 151 Intro to Interior Design(D)	3	
	ISEM 101 or Core Requirement (D)	3	
	Engl 101 or General Education ¹ (D)	3	

TOTAL 14	Arch 154 Intro to Arch Graphics	3
	Art 112 Drawing as Design Thinking*	2
	IAD 152 Interior Design Studio 1	3
	Gen Ed Requirement (D)	3
	Eng 102 College Writing and Rhetoric (D)	3

2ND YEAR GATE: APPLICATION REQUIRED

2	Arch 253 Architectural Design 1	4	TOTAL 14
	Arch 266 Materials and Methods	2	
	IAD 281 History of Interiors 1 (D)	3	
	IAD 231 Design Communication	2	
	Gen Ed Requirement (if needed) (D)	3	

TOTAL 13	Arch 254 Architectural Design 2	4
	Art 243 Media in Architecture	3
	IAD 282 History of Interiors 2 (D)	3
	Gen Ed Requirement (D)	3

D = Distance offering ISI=Independent Study in Idaho

LANDSCAPE ARCHITECTURE

FALL credits

SPRING credits

1	Art 121 Integrated Design Process	2	TOTAL 16
	Art 110 Integrated Art & Design Communication	2	
	Arch 151 Intro to the Built Environment (D)	3	
	ISEM 101 or Core Requirement (D)	3	
	Engl 101 or General Education ¹ (D)	3	
	Math 143 Pre-Calc Algebra/Anal.Geom (ISI)	3	

TOTAL 14	Arch 154 Intro to Arch Graphics	3
	Art 112 Drawing as Design Thinking	2
	Eng 102 College Writing Rhetoric (D)	3
	Gen Ed Requirement (D)	3
	Gen Ed Requirement (D)	3

D = Distance offering ISI=Independent Study in Idaho

UNIVERSITY OF IDAHO BOISE UNDERGRADUATE PROGRAMS ADVISING SHEET | TRACK: Years 1&2 BOISE

* IAD students can take ART 112 in the 2nd year of the program.

** Students can use the consortium agreement to take these courses at Boise State University, the College of Western Idaho and other regional institutions. Tuition will be supplemented by the University of Idaho financial aid package.

• Students complete their final years of undergraduate coursework on the university's main campus in Moscow. Architecture and landscape architecture students are strongly encouraged to pursue their professional degrees through the Master's of Architecture or Master's of Landscape Architecture Program in either Boise or Moscow.

1. Degree-seeking students must be enrolled in Eng 109, 101, or 102 in their first semester in residence and in each subsequent semester until they have passed Engl 102.

The B.S.Arch degree requires a minimum of 120 credits — at least 3 credits of 200-level or above courses taken outside the disciplines of architecture, art, landscape architecture, interior design or virtual technology and design; at least 3 credits of 200-level or above courses taken within the disciplines; and 3 credits of 200-level or above courses in any discipline. (Credits earned in completion of an academic minor may be substituted for elective credits.)

The M.Arch degree requires a minimum of 45 credits. 24 of these credits must be at the 500-level; others may be from 400-level courses in architecture and 300- or 400-level courses in supporting areas. Arch 552 may be substituted for Arch 554 with permission.

The B.S.L.A. degree requires a minimum of 127 credits and offers a seamless, accelerated path to an accredited professional Master's of Landscape Architecture. The M.L.A. requires an additional 30 credits of coursework at the 500 level. For more detailed information, please visit: uidaho.edu/seamlesslarch