Communication and Expressive Arts

LEATHERCRAFT
(cont'd)

Rev. 09-13

Projects & Materials	Requirements	Exhibit Requirements
Leathercraft: Advanced **Youth Materials:** • *Leathercraft Supplement/ Skills Checklist (#23102)* • *ABC's of Leathercraft (#23103)* • *Leathercrafting (#23104)* • *4-H Involvement Report (#91910)* • *4-H Project Record Book (#91950)* **Leader Materials:** *None*	Project Requirements: • Complete a rounder or square of tooled practice leather (3" x 4"). • Learn two new skills or techniques from the following: • Add new skills not previously mastered from Units I and II. • Learn figure carving. • Learn inverted leather carving. • Learn to apply dyes using techniques such as block, solid color, background dyeing, or antique stains. • Learn to filigree. • Assemble a filigreed article with a suitable colored background. • Learn advanced lacing skills such as backstitch, buckstitching, or Florentine. • Design your own project using advanced techniques. • Give an oral presentation (speech, demonstration or illustrated talk) related to this project. Complete the following: • *4-H Involvement Report (#91910)* • *4-H Project Record Book (#91950)* • *Leathercraft Supplement/Skills Checklist* (#23102)	• 4-H Project Record Book (#91950) • Leathercraft Supplement/ Skills Checklist (#23102) • One article you made, which shows the skills expected for your unit. Articles may be chosen from the suggested articles list in each unit, or articles may be substituted with the approval of your leader. ***Optional Exhibit:*** • Members may enter up to three optional exhibits that are an outgrowth of the project level in which you are enrolled. Each optional exhibit must focus on a different skill than your required exhibit and must be emphasizing a different area in your Leathercraft project work. ***Note***: Precut kits may be used as long as the expected learning experience for that level can be performed.

County Requirements:

Check with your County Extension office for details.